

Year 2 Summer 2	Programming Quizzes - computer science
Key Skills ▶ Use algorithms and know that they can be implemented as programs on devices. ▶ Know what debugging is and find errors in their programs. ▶ Understand that programs execute by following a precise set of instructions.	Key Learning (concepts)
• To choose a series of words that can be enacted as a sequence • To explain what happens when we change the order of instructions • To choose a series of commands that can be run as a program • To create and debug a program • To trace a sequence to make a prediction • To test a prediction by running a sequence • To run a program on a device	• To describe a series of instructions as a 'sequence' • To recall that a series of instructions can be issued before they are enacted • To use logical reasoning to predict the outcome of a program
Digital Literacy Links: • Know their responsibilities from their school's acceptable use policy and how to report any concerns they have. • Develop their knowledge of the technology used in everyday life in a range of situations and be able to discuss their ideas.	